



City of Temp Parks & Recreation
Fall 2004 Adult Flag Football

Field location: Diablo Soccer Field #8,
 48th St. South of Broadway Road



Team	Coach	Team	Coach
1. The Robbins	Matt Hennesey	2. Site Wire	Lee Eisenheim
3. Bullets	Jim Kelly	4. Misfits	James Gibson
5. Pigskin Junkies	Rhett Wilbur	6. G.E. Innovators	Gary Logue
7. Slow & Predictable	Rob Grosz	8. Epic Valet	J.C. Brooks
9. Go Deep	Albert Kelly	10. Phase 2 Phanatics	Elbert Bizzle

With 10 teams in the league all teams will not play each other. League standings and tournament seeding based on winning percentage.

Day	Date	Location	6:20	7:10	8:00	8:50	9:40
Tues.	Sept 21	Diablo #8	7 vs 8	4 vs 6	5 vs 2	3 vs 1	9 vs 10
Tues.	Sept. 28	Diablo #8	8 vs 10	9 vs 6	2 vs 7	4 vs 3	1 vs 5
Tues.	Oct. 5	Diablo #8	8 vs 6	1 vs 4	5 vs 7	9 vs 3	10 vs 2
Tues.	Oct. 12	Diablo #8	8 vs 3	10 vs 5	9 vs 4	1 vs 7	2 vs 6
Tues.	Oct. 19	Diablo #8	4 vs 8	2 vs 3	7 vs 10	1 vs 9	5 vs 6
Tues.	Oct. 26	Diablo #8	9 vs 8	1 vs 10	5 vs 3	7 vs 6	4 vs 2
Tues.	Nov 2	Diablo #8	1 vs 8	5 vs 4	6 vs 10	2 vs 9	3 vs 7

End of Regular Season – ALL 10 TEAMS advance into the tournament

Game #1	Tues. - Nov. 9	Diablo #8	9 th Seed vs 8 th Seed @ 7:00 p.m.
Game #2	Tues. - Nov. 9	Diablo #8	7 th Seed vs 10 th Seed @ 8:00 p.m.
Game #3	Tues. - Nov. 9	Diablo #8	4 th Seed vs 5 th Seed @ 9:00 p.m.
Game #4	Tues. - Nov. 16	Diablo #8	1 st Seed vs Winner Gm 1 @ 7:00 p.m.
Game #5	Tues. - Nov. 16	Diablo #8	6 th Seed vs 3 rd Seed @ 8:00 p.m.
Game #6	Tues. - Nov. 16	Diablo #8	2 nd Seed vs Winner Gm 2 @ 9:00 p.m.

Game #7	Tues. - Nov. 23	Diablo #8	Winner Gm 3 vs Winner Gm 4 @ 7:00 p.m.
Game #8	Tues. - Nov. 23	Diablo #8	Winner Gm 5 vs Winner Gm 6 @ 8:00 p.m.
Championship Game			
Game #9	Tues. - Nov. 23	Diablo #8	Winner Gm 5 vs Winner Gm 6 @ 9:00 p.m.

League Information:

Field Supervisor – Kurt Sharp

- League Coordinator – Shane Isabell 480-350-5222
- Rosters are frozen (no adding new players) after the fourth (4th) game. (Oct. 12th)
- Game time is as scheduled. Field Supervisor's watch is official for determining game time. Forfeit time will be a 10 min. after game time, must have 6 players present and able to play. If short eligible players, the grace period time comes out of 1st half of the game clock. Team short players automatically lose the "flip of the coin".
- Teams must have matching color jersey, player will be deemed eligible if in same color jersey (numbers are not required).
- Remember the following league rules which are different than neighboring leagues: No down field blocking, expanded neutral zone, hands need to be extended on blocking at LOS., no "bull" rushing, one man in motion toward LOS at the snap (arena ball motion).